

## Learning Outcomes for Classroom-Based Assessment 1

In each strand, the main learning outcomes to be assessed through *From Process to Realisation* are:

	ART		CRAFT		DESIGN	
<b>Critical and Visual Language</b>	<b>1.1</b>	analyse their work, or that of another, using appropriate vocabulary and knowledge	<b>2.3</b>	reflect on their own, or another's, craftwork through the use of critical and visual language	<b>3.2</b>	use critical and visual language to explain their own designs and those of others
<b>Drawing</b>	<b>1.4</b>	demonstrate how they use drawing to observe, record and analyse the human figure and the world around them	<b>2.4</b>	show they can use their drawings to observe, record and analyse	<b>3.4</b>	interpret a design brief and represent this through their drawings
	<b>1.6</b>	use drawings to communicate their personal outlook or understanding	<b>2.6</b>	investigate their own personal approach to craftwork through the technical and creative application of drawing and mark-making	<b>3.6</b>	design a final work based on their drawings
<b>Visual Culture and Appreciation</b>	<b>1.7</b>	examine the method of a number of artists and the artwork they created	<b>2.7</b>	identify the historical or contemporary skills and materials used in craft works from a number of different crafts	<b>3.7</b>	describe examples of historical and contemporary design
<b>Art Elements and Design Principles (AEDP)</b>	<b>1.12</b>	apply their understanding of the art elements and design principles to make an artwork	<b>2.10</b>	describe art elements and design principles as they are used across a number of different crafts	<b>3.11</b>	examine their own and others' design work through the use of art elements and design principles
<b>Media</b>	<b>1.14</b>	use media to create their own artwork	<b>2.14</b>	use media to create craftwork	<b>3.14</b>	utilise media in their own design work based on a design brief