

## Draft Visual Art JCSP Statements

The following pages contain draft JCSP statements developed with input from a number of practicing Visual Art teachers in JCSP schools. They are offered as one possible model that teachers may use to approach the teaching, learning and assessment of the learning outcomes in the Curriculum Specification for Junior Cycle Visual Art. They will be adjusted over time based on feedback from teachers in JCSP schools.

The Visual Art specification may be accessed in full at [www.curriculumonline.ie](http://www.curriculumonline.ie) In addition, professional supports for teaching Junior Cycle Visual Art may be accessed through the Visual Art section of the Junior Cycle for Teachers (JCT) website, at [www.jct.ie/visual\\_art/visual\\_art](http://www.jct.ie/visual_art/visual_art)

It is important to note that the statements below offer a sample approach for the creation of Junior Cycle Visual Art statements. They do not cover all of the learning outcomes which are expected to be taught in the new Junior Cycle course. It is envisaged that students would be given opportunities to experience rich learning through engaging with all of the learning outcomes in all of their classes.

Teachers are encouraged to engage with these statements as a possible approach to creating Visual Art statements for their own students. Students' teachers are best placed to develop statements which will support their own students in their own particular class and school context.

February 2019

# I can manage myself and my work in Visual Art

## Visual Art

Statement code no. VAJC1

Student:

Class:

I can:

I have begun	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	I am working on this	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	I can	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
This has been demonstrated by my ability to:					
1. Be on time and prepared for my Visual Art class					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
2. Listen actively and ask questions to help my learning in Visual Art					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
3. Make a plan and set my personal goals in Visual Art					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
4. Actively participate in a classroom discussion about artwork					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
5. Collect and be responsible for relevant primary sources					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
6. Select and use the correct tools and equipment in Visual Art					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
7. Complete my artwork on time and to the best of my ability					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
8. Participate positively in class to support my own and others' learning					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
9. Prepare and be responsible for my work area in the Visual Art classroom					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
10. Demonstrate respect for my artwork and that of others					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

Reflecting on my learning...

One thing I did well...

One thing I might improve...

I really enjoyed.....because...

# I can think, research and experiment creatively

## Visual Art

Statement code no. VAJC2

Student:

Class:

I can:

I have begun	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	I am working on this	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	I can	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
This has been demonstrated by my ability to:					
1. Show evidence that I have explored a theme or stimulus					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
2. Choose appropriate primary sources related to a theme or stimulus					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
3. Develop a variety of ideas and drawings based on my chosen primary sources					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
4. Explore my wider environment as part of my work					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
5. Use media to make drawings of the human form					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
6. Experiment with a variety of media to communicate visually					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
7. Draw from observation and imagination					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
8. Analyse relevant examples of local, national and international Visual Culture					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
9. Document my artistic process through drawing, photography, annotations etc.					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
10. Demonstrate that I reflect throughout my work					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

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# I can communicate and use the language of Visual Art

## Visual Art

Statement code no. VAJC3

Student:

Class:

I can:

I have begun	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	I am working on this	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	I can	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
This has been demonstrated by my ability to:					
1.	Use and understand the language of Visual Art				<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
2.	Participate in a discussion about works of art, craft or design				<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
3.	Communicate my ideas visually				<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
4.	Express my ideas and skills using a variety of media				<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
5.	Share my work with others, physically or digitally				<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
6.	Demonstrate an understanding of the Design Principles				<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
7.	Demonstrate an understanding of the Art Elements				<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
8.	Look at and respond to a variety of artworks				<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
9.	Suggest ways in which my work or the work of others could be developed				<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
10.	Show my process of developing my ideas into final proposals				<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

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# I can develop, realise and present my work

## Visual Art

Statement code no. VAJC4

Student:

Class:

I can:

I have begun	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	I am working on this	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	I can	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
This has been demonstrated by my ability to:					
1. Experiment with a variety of media					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
2. Record my process using my Visual Art sketchpad					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
3. Show evidence of problem solving visually					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
4. Explore a variety of artistic influences					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
5. Make a plan, model or maquette of my proposed design					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
6. Experiment with digital media					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
7. Realise an artefact in two or three dimensions					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
8. Select key pieces to explain my process					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
9. Present my Visual Art sketchpad and finished artwork, physically and/or digitally					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
10. Reflect on my progress based on feedback					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

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